



**CHAPTER 2: TERMINOLOGY**

**PASTPAPERS**

N.B. These pastpapers may rely on the knowledge gained from the previous chapters.

1 Five generations are recognised in the development of computers.

1. State one type of computer component for each generation.
2. State a different backing storage device for each generation.

<u>Generation 1 Computer component</u>	<u>Generation1 backing storage device</u>
<u>Generation 2 Computer component</u>	<u>Generation 2 Backing storage device</u>
<u>Generation 3 Computer component</u>	<u>Generation 3 Backing storage device</u>
<u>Generation 4 Computer component</u>	<u>Generation 4 Backing storage device</u>
<u>Generation 5 Computer component</u>	<u>Generation 5 Backing storage device</u>

2 Give one example of an analog device and one example of a digital device and explain each of the terms

Analog device definition:

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Analog device example:

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Digital device definition:

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Digital device example:-

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- 3 Explain briefly any two differences among a supercomputer, mainframe, minicomputer, microcomputer and an embedded computer excluding cost and size.

	Difference 1	Difference 2
<b>Supercomputer</b>		
<b>Mainframe</b>		
<b>Minicomputer</b>		
<b>Microcomputer</b>		
<b>Embedded computer</b>		

- 4 Draw a block diagram using the following labels to show how the main hardware units of a computer system are connected.

<b>Input device</b>	<b>Output device</b>	<b>Backing storage</b>	<b>Main memory</b>
<b>I/O subsystem</b>	<b>ALU</b>	<b>CU</b>	<b>CPU</b>

In your diagram include arrows to show clearly the flow of data between the input, output, backing storage and the CPU:



Describe the work of each component.

INPUT DEVICE: \_\_\_\_\_

OUTPUT DEVICE: \_\_\_\_\_

BACKING STORAGE: \_\_\_\_\_

CPU: \_\_\_\_\_

ALU: \_\_\_\_\_

CU: \_\_\_\_\_

Main memory: \_\_\_\_\_

I/O subsystem: \_\_\_\_\_

5 Using the term analog and digital complete the following sentences:

The milometer of a car displays its result in \_\_\_\_\_ form

The speedometer of a car displays its result in \_\_\_\_\_ form.

6 A byte is made of 8 bits. Any character typed on a computer's keyboard is represented as a byte (in ASCII format) and is transferred to and stored in the computer's internal memory. How many bytes would be needed to store the following phrase inside the computer's memory, excluding the quote marks?

“A COMPLETE COMPUTER COURSE”

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To transfer the phrase typed on the screen to the computer's memory, the ENTER (or RETURN) key has to be pressed. Explain why this is necessary.

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7 Give one example of an application more suitable for a supercomputer than a microcomputer and justify your choice.

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8 Explain the following terms and give an example.

**A bit:**

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**Example:**

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**A byte:**

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**Example:**

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**Word:**

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**Example:**

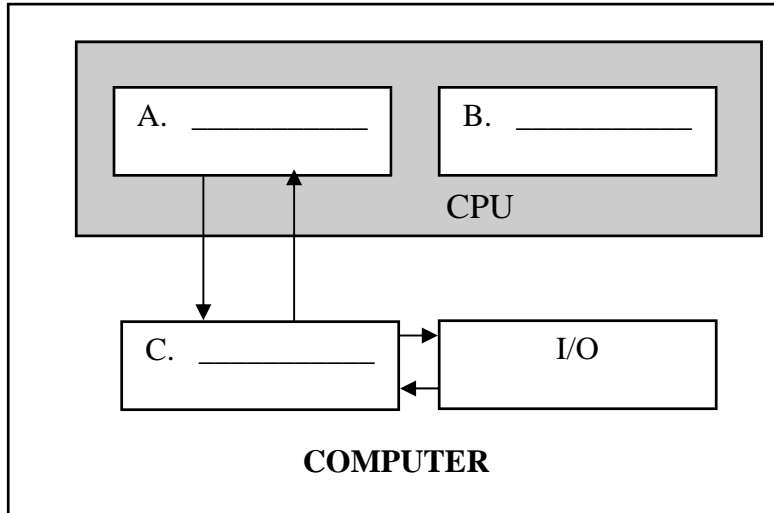
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Below is a simple block diagram of a computer.



(a) Name in full the three component units A, B and C in the diagram. [3]

(b) For each identified unit, explain its use.

A: \_\_\_\_\_ [1]

B: \_\_\_\_\_ [1]

C: \_\_\_\_\_ [1]